# Unit-4 OPERATORS



-An operators is a symbol used to perform some operations or action on one or more operands.

- Operators that requires two operands are **binary operators**.
- Operators that require one operand is unary operators.
- Operators that requires three operands is a **ternary operators.** For example, in mathematical expression X + Y, where x and y are operands and + is a operator.

#### Types of operators in C Language:

- 1. Arithmetic Operators
- 2. Relational Operators
- 3. Equality Operators
- 4. Logical Operators (Boolean Operators)
- 5. Assignment Operators
- 6. Increment/Decrement Operators
- 7. Conditional Operators (Ternary Operators)
- 8. Bitwise Operators
- 9. Special Operators (Size of and Comma Operators)

## 1. Arithmetic Operators:

- Arithmetic operator is a symbol used for basic mathematical calculations.
- It usually takes two operands and returns the result of the mathematical calculations.
- C contains five arithmetic operators:

Operators	Purpose	Example
+	Addition	A+B
-	Subtraction	A-B
*	Multiplication	A*B
/	Division( only for integer and floating point division)	A/B
%	Remainder (only for integer division)	A%B

## 2. Relational Operators:

-Relational operator is a symbol that determines the relationship between different operands.

- Relational operator always give the final result in terms of true and false after its operations.
- C provides four relational operators:

Operators	Purpose	Example
<	Less than	A <b< th=""></b<>
<=	Less than or equal to	A<=B
>	Greater than	A>B
>=	Greater than or equal to	A>=B

# 3. Equality Operators:

- Equality operator is a symbol used to compare two operands if they are equal or not.
- It returns either true or false result.
- It is binary operator.
- C offers two equality operators:

Operator	Purpose	Example
==	Equals to	A==B
!=	Not equal to	A!=B

## 4. Logical Operators:

-Logical operator is a symbol that logically connects the logical expressions i.e. it is used to connect two or more expressions.

- C consists of three logical operators:

Operator	Purpose	Example	What it evaluates to
&&	AND	A && B	True(1) only if both A and B are true; otherwise it is false(0).
	OR	A    B	True(1) if either A or B is true; false(0) only if both are false.
!	NOT	!A	False(0) if A is true; true(1) if A is false.

## 5. <u>Assignment Operators:(=)</u>

- Assignment operator is a symbol used to assign a value or a result of an expression to an identifier.

Simple Assignment Operators:

The most commonly used assignment operator is =.

Syntax: identifier=expression;

<u>Example</u>: x=40; y=a+b;



#### Compound Assignment:

The assignment operator(=) can be used with arithmetic operators as listed below:

Operator	Purpose	Example
+=	Add and assign	A+=B is same as A=A+B
-=	Subtract and assign	A-=B is same as A=A-B
*=	Multiply and assign	A*=B is same as A=A*B
/=	Divide and assign	A/=B is same as A=A/B
%=	Takes modulus and assign(only for integer division)	A%=B is same as A=A%B

#### Continue...

Multiple Assignment:

C also allow multiple assignment statements using =. For example:

> int a=b=c=20; float x=y=4.5;

This kind of multiple assignment is only possible if all the variable types in the statement are the same type.

#### 6. Increment/Decrement Operator:

- These operators are also called **unary operator**.
- An increment operator (++) is used to increment the value of variable by 1.
- A decrement operator (--) is used to decrement the value of variable by 1. <u>For example:</u>
  - int a=5; a++;  $\longrightarrow$  6 a--;  $\longrightarrow$  4
  - a++ is same as a=a+1. a-- is same as a=a-1.

#### Continue...

#### Increment/Decrement

1. <u>Pre-increment/ Pre-decrement: (++a/--a)</u>

-means first increment/decrement then assign it to the another variable.

 $\underline{Example:} \quad int a=5; \\
 x=++a; \longrightarrow 6 \\
 x=--a; \longrightarrow 4$ 

2. Post-increment/Post-decrement: (a++/a--)

- means first assign it to the another variable and then increment/decrement.

 $\underline{\text{Example:}} \quad \text{int } a=5; \\
 x=a++; \longrightarrow 5 \\
 x=a--; \longrightarrow 5$ 

7. <u>Conditional Operator (Ternary</u> <u>Operator)(?:)</u>

- It stores a value depending upon a condition.

**Syntax:** condition ? expression1 : expression2;

If the condition is true then the expression 1 will be evaluated and if the condition is false then the expression 2 will be evaluated.

**Example:** marks>=40 ? "Pass" : "Fail";

## 8. <u>Bitwise Operator:</u>

-Bitwise operators are used to performing calculations using binary digits(0 or 1) which can be performed using following operators.

There are six bitwise operators:

Operator	Purpose
&	Bitwise AND
	Bitwise OR
^	Bitwise XOR
~	Bitwise Complement
<<	Left shift
>>	Right Shift

## 9. Special Operators:

#### • The Comma Operator:

C allows us to put multiple expressions in the same statement, separated by a comma. The expressions are evaluated in left to right order.

For example:

int x=5,y=10; float a,b,c; printf("%d", s); scanf("%d", &a);

#### Continue...

- <u>Size of operator:</u>
- It is a compile time unary operator that returns the number of bytes the operand occupies.

Example:

int x;

printf("Size of integer=%d bytes", sizeof(x));
printf("Size of integer=%d bytes", sizeof(int));